

# Fireworks MX Level 1: For Windows

Course number: 40-201

Course length: 1 day

## Course Content

### Lesson 1: The Fireworks Environment

Topic 1A: An Overview of Fireworks

Topic 1B: Vector and Bitmap Graphics

Topic 1C: Fireworks Environment Elements

Topic 1D: Navigating in Fireworks

### Lesson 2: Creating Vector Graphics

Topic 2A: Vector Drawing Tools

Topic 2B: Drawing Basic Shapes

Topic 2C: Modifying Vector Graphics

### Lesson 3: Transforming Vector Images and Effects

Topic 3A: Combining Shapes

Topic 3B: Applying Effects

### Lesson 4: Bitmap Images

Topic 4A: Bitmap Basics

Topic 4B: Editing Bitmap Images

Topic 4C: Effects with Bitmap Images

### Lesson 5: Using Text

Topic 5A: Creating Text

Topic 5B: Merging Text and Graphics

### Lesson 6: Optimizing Graphics for the Web

Topic 6A: Web Graphic File Formats

Topic 6B: Optimizing Images

### Lesson 7: Hotspot Links

Topic 7A: Creating Hotspots

Topic 7B: Assigning Links to Hotspots

### Lesson 8: Slicing and Rollovers

Topic 8A: Slicing

Topic 8B: Rollovers